



Welcome to the ultimate challenge presentation





Join me in the
adventure!

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Choose your option

LEARN BY READING

Just continue with the slides and pay attention to the details.

Don't forget to comment your opinions about it.

Your opinion matters to me.

LEARN BY WATCHING

Take your popcorn, sit down in a comfortable place and click the link on the Youtube button for each specific section.



LEARN BY PLAYING

Yet to be unlocked. If I get to 14 upvotes before the 14th of February I'll make a minigame to show the history of my items.



A decorative graphic on the left side of the slide. It features a large cyan hexagon with a white number '0' in the center. Surrounding this central hexagon are several smaller hexagons in various shades of blue and cyan. Some of these smaller hexagons contain white icons: a lightbulb, a thumbs-up, a smartphone, a magnifying glass, a gear, and a speech bubble. There is also a small cluster of dots connected by lines, resembling a network or molecule.

0

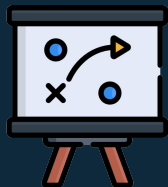
Previous submission

Last year I presented my submission to the items challenge. I did not win, but at the end, 2 of my ideas were implemented (somehow) and one of them quite discussed on slack.

This year I'm coming back thinking about old and new ideas and creating some narrative for them.



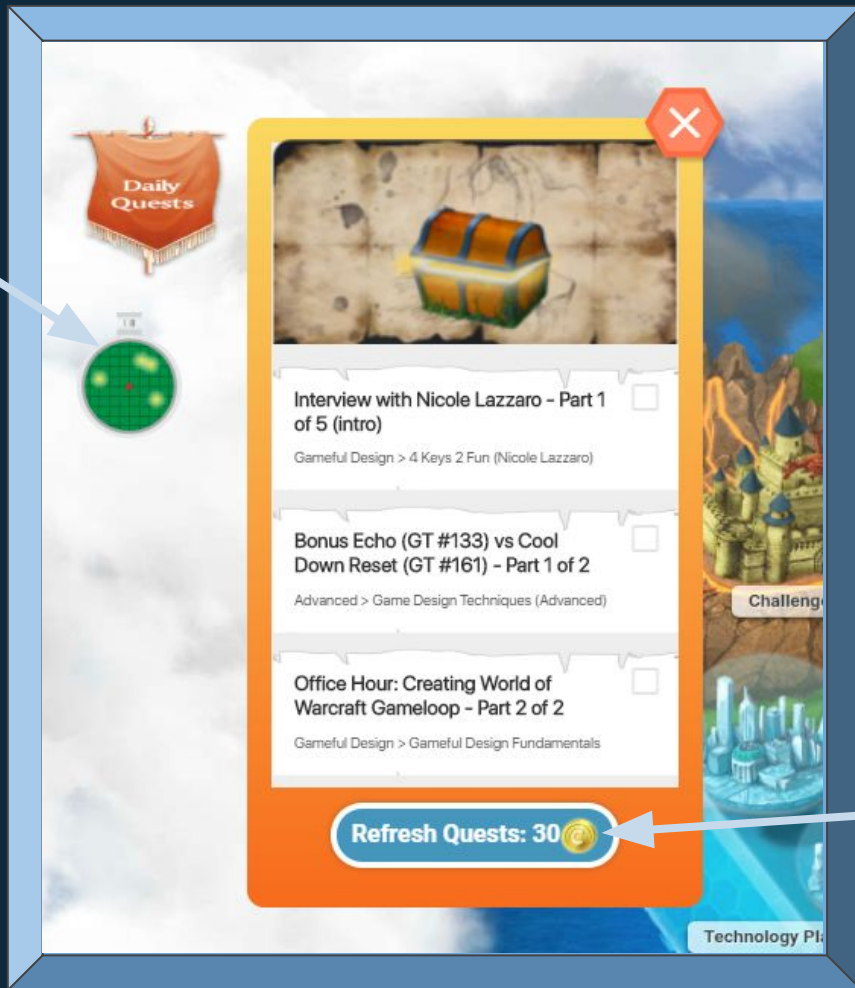
Workboard



Mystery present



This one didn't pass



Friend finder goggles



We've talked a lot about this

Reroll





I can be changed by what happens to
me. But I refuse to be reduced by it

Maya Angelou

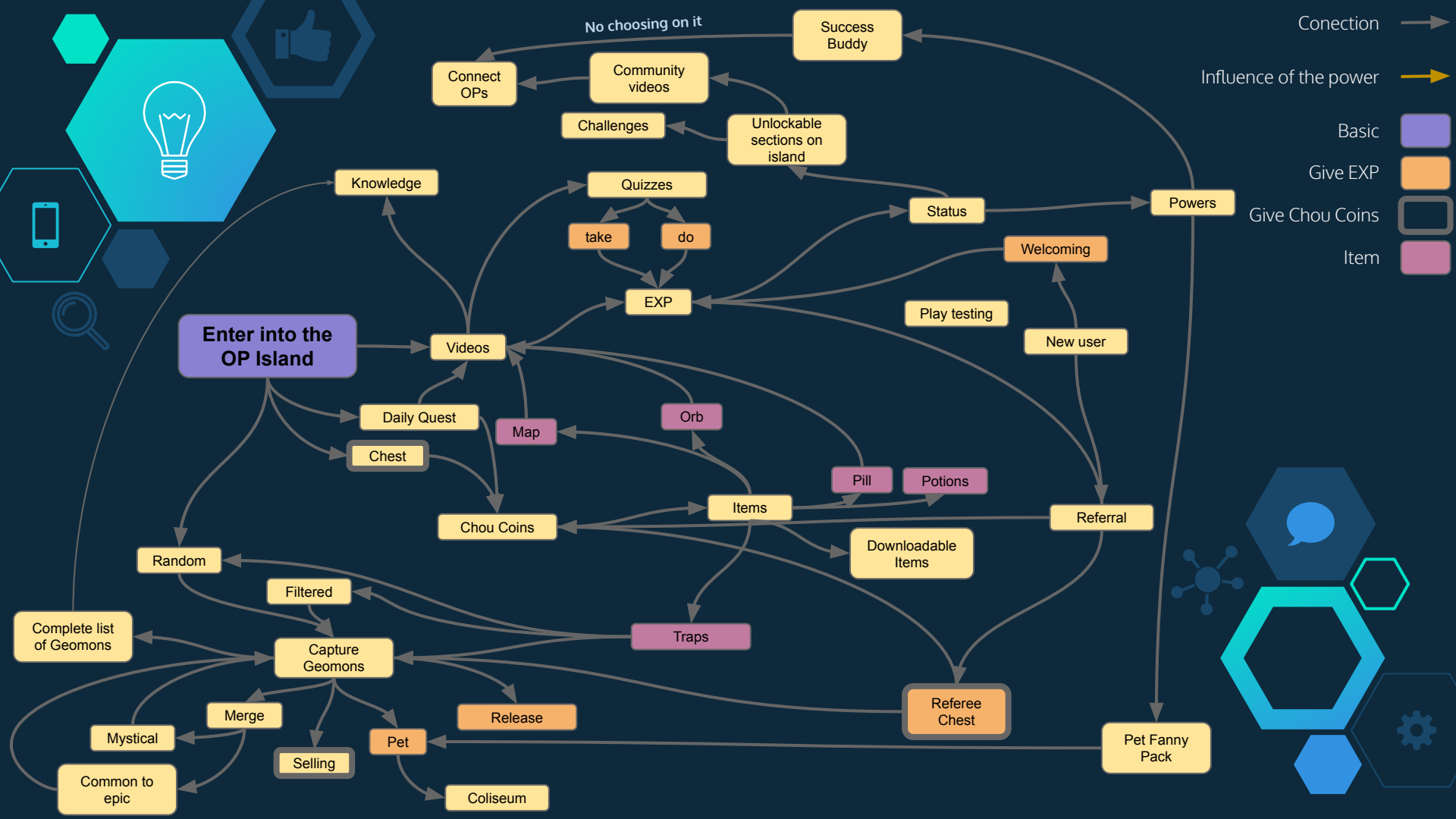


1.1

Review: Island

I've adapted my previous island game loop to pay more attention to the items and looking where my new items could fit.

I've take out things that are not interacting with the items and will not do it after my design to clear the space.





1.2

Review: current items

I've presented [a survey](#) to the slack community and got many answers with the different opinions about them.

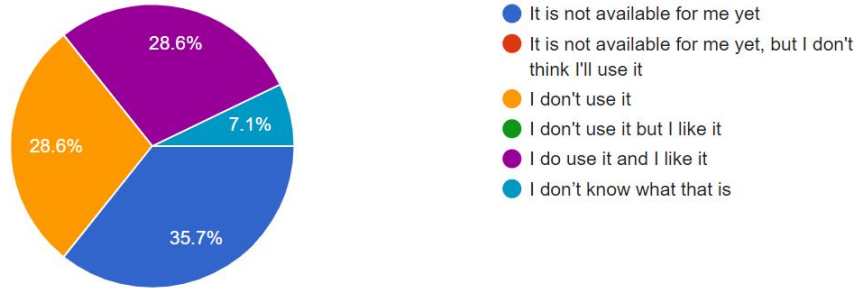
If you want to take a closer look at the results, you can come in [here](#).

Anyway, I've selected some of them and I'll show you conclusions.

It should be noted that there are not many new/blue users, and that influence the results. Also the sample is not as big as I would want to.

Do you have the power to get Items on the chest active?

14 responses



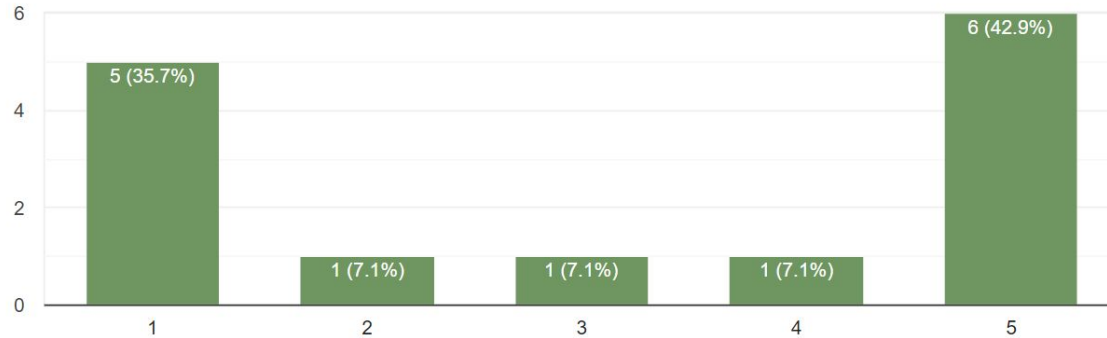
Not everyone is using this purple power Mystery Box to get items. This can be because they just want specific items and not getting random ones.

Or because they rather choose where to spend the money.



How valuable is the map for you?

14 responses



In this case we also see this item valued and the contrast with people in the other extreme.

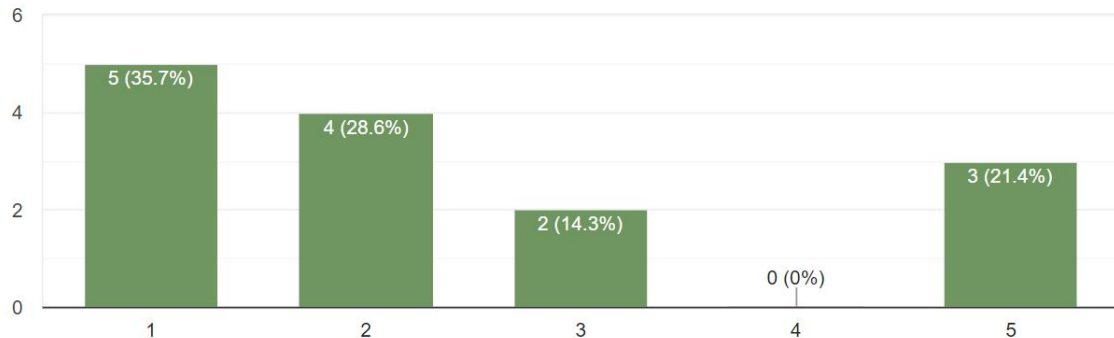
I think that it could be interpreted by the results that people focused on advancing appreciate a lot the information, as expected.





How valuable are the potions for you?

14 responses



We see some people using the potions more as they are closer to milestones. Other thinking they go fast enough without them and others saving money. But most of them have use them in a moment of their island experience.

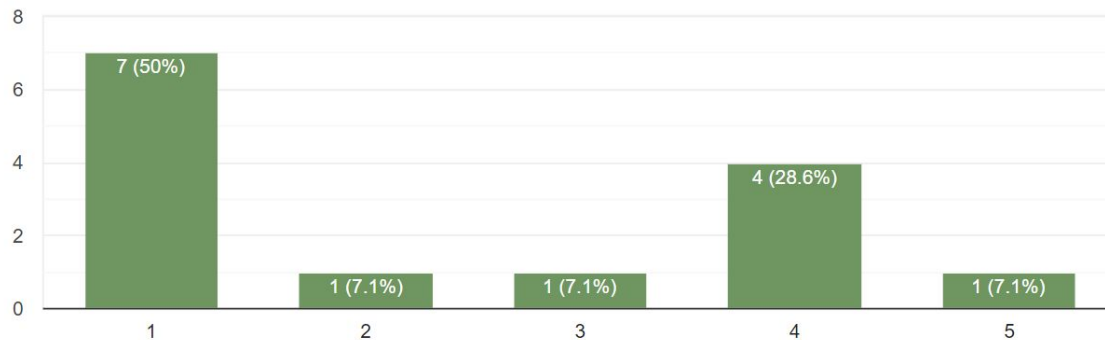
Maybe another extra use could be given to them.





How valuable are the traps for you?

14 responses



Traps are not being used as much as I thought. It is more an sporadic thing.

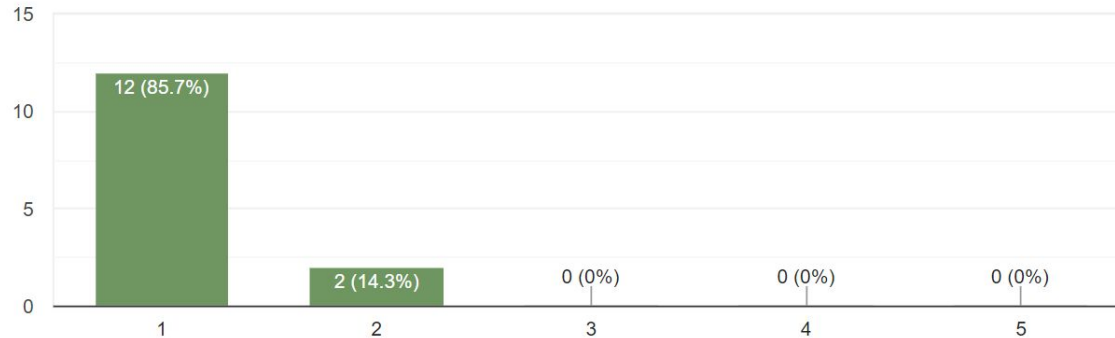
I think it is because they help you advancing but





How valuable is the Yoav's Orb of Insight for you?

14 responses



This item is not really valued. Probably because of the UI and UX problems.

But one of the reflections of the survey talked about just using it because “grinding XP” so this OP rather watched new videos than “unlock random ones”.

And this shows a desire for being in control of what they watch, and not have that imposed. Also reflected when comparing with the Orb of Channeled Wisdom.





2

Brainstorming

I've been writing down many ideal since the beginning of time.

Now is the moment to take them out.

Let's enter into my mental inside blackboard.



Hunter's
mark

Present
box

Stones of
the spirits

Random
item for a
friend

Alchemy
set

Magic
Scroll

Magic Key





Hunter's
mark

Present
box

Stones of
the spirits



Random
item for a
friend

Alchemy
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Magic Key



A decorative graphic on the left side of the slide. It features a large, light blue hexagon in the center. Surrounding it are several smaller hexagons in various shades of blue and teal. Some of these smaller hexagons contain white icons: a lightbulb, a thumbs-up, a smartphone, a magnifying glass, and a gear. There is also a network-like icon with a central node and radiating lines. The entire graphic is set against a dark blue background.

3

Top 4 selection



Alchemy set

It allows you to combine items (initially potions) to create other things.

You can get more powerful items or some with different uses.

5000 





To be transformed to gold and more...

Ancient OP inhabitants researched about the use of the potions and they wrote all that knowledge on different documents that got lost. Now some of them have been recovered, so let's use them!

There are some basic recipes like mixing three of the same kind to get a deluxe potion with the power of those three in one.

But there are many formulas yet to discover, you can take the risk and try on your own, share ideas with the community or maybe, in a near future. Some papers of the old alchemist of the island get to the download option to be sold.





Why this item?

- ◇ As one of the items more obtained in the chest with the purple Mystery Box power are potions and sometime they end up on your inventory collecting dust. You get a fun an alternative use for them.
- ◇ It generates a game experience around the potions.
- ◇ It can lead users to buy new item or do DA to get them.
- ◇ It is related with other items and connected to the leveling up powers allowing the user to make different combos that affect time used to get the video but do not work exponentially.





Characteristics



- ◇ One time purchase
- ◇ It requires a set of ingredients 🍌 to make a mix (they cost 50 Chou Coins)
- ◇ Combines with downloadable materials
- ◇ Create Deluxe Potions and Potions of improvement
- ◇ Open to the possibility of new combinations which allows progressive development

Possible alternatives

- ◇ There would be different tiers of mixtures and they would need a set of ingredients
- ◇ In case of changing the tier of an object with the Potions of improvement the new one cannot cost more than the double of the first one





Basic potion results

◇ Potion deluxe



It works the same way as having 3 potions of the same kind active at the same time



◇ Potion of improvement



It allows you to use it over an item to improve it and change it for the next tear option or increase the effect



Related CDs

CD3

It gives new possibilities of actions. New possible decisions to be taken and new combos available to get even more from the game/learn experience.

CD7

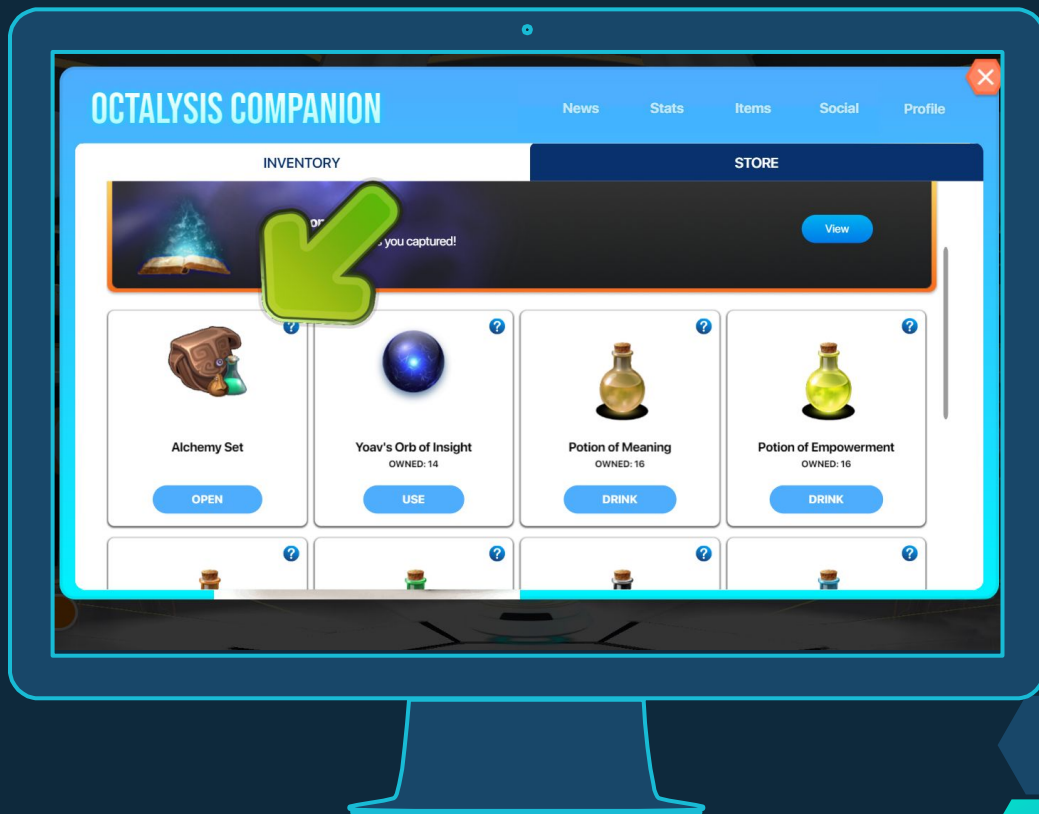
More combination can come up at any moment. Maybe they are done already but you don't know them.
Try some combinations, maybe you discover them.





In the inventory

You go to your inventory and open the Alchemy set.





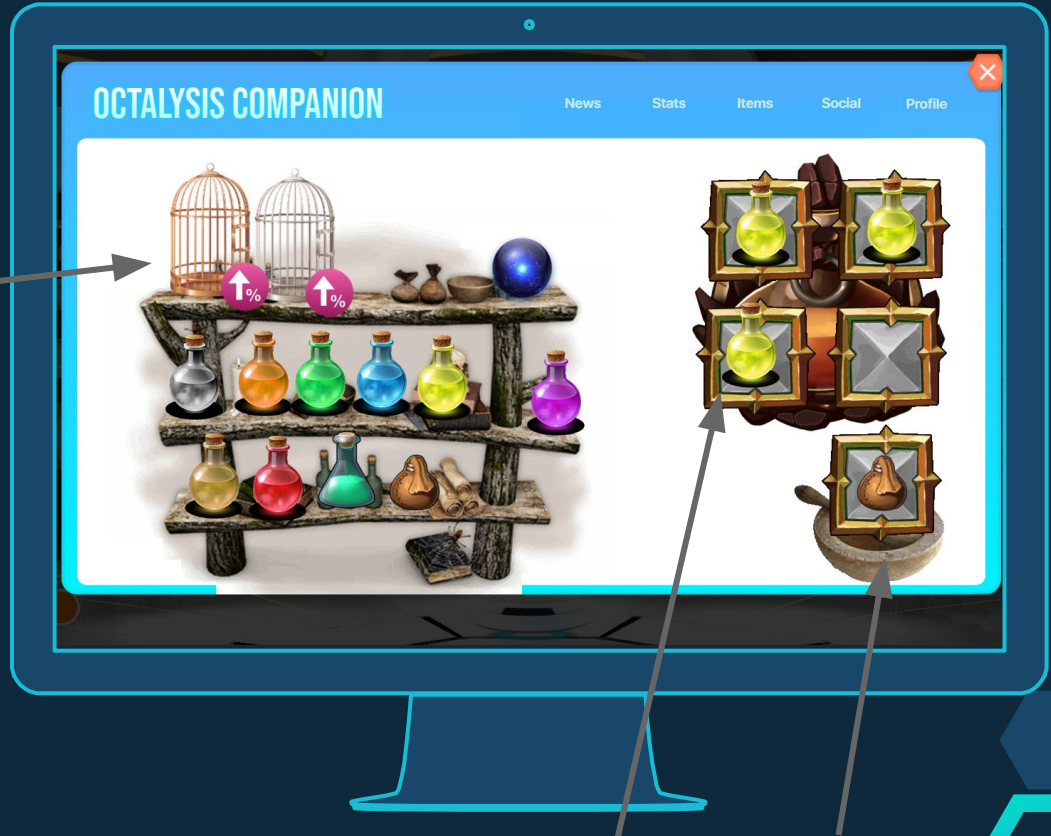
Items from the inventory

How to mix

The items you have can get mixed.

One item in each slot.

Any resemblances with the horadric cube are just a coincidence xD



Slots for items or ingredients



Hunter's mark

Choose what to look for and triple the chances of an specific geomon of appearing in the island until you get it.

460 





Choose your path to get what you want

In the old books of the great library of the island, below the coliseum. A book was found about old techniques used by OP hunters to look for some specific geomons around the island.





Why this item?

- ◇ It helps to complete the Geomon list and with that promotes the knowledge of the Game techniques, as you have to still answer.
- ◇ It reduces drastically the cost when you are looking for a common or rare geomon that just came new but noone was spending 9000 on a 240 Geomon.
- ◇ It is connected to the geomon powers that are to come and also with the coliseum zone.





Characteristics



- ◇ You get a Drop down with the list of geomons to select ^(*1)
- ◇ Only one geomon can be selected at the same time
- ◇ Limited to common and rare to avoid reselling combo ^(*2)
- ◇ The first time you use it you will get the Goemon appearing in the next 3 moon cycles and get notified if it had appeared and you missed it

Possible alternatives

- ◇ It is forced to appear in the next week so the user has the feeling of the object being working
- ◇ *1) A new category could be created object per each geomon (it requires more developing)
- ◇ *2) There could be different tiers of the Item with different prices (I would not include Legendaries anyway)
- ◇ The Geomon could be highlighted somehow



Related CDs

It gives the possibility of looking for the Geomon you want to collect enough ones to merge, or to

CD3

CD2

It helps you achieve the full list of geomons and allows you to get it “by yourself” instead of getting it done.

When the new geomon is a common, paying 5000 Chou coins to get it feels a little bit excessive so this item could ease that feeling.

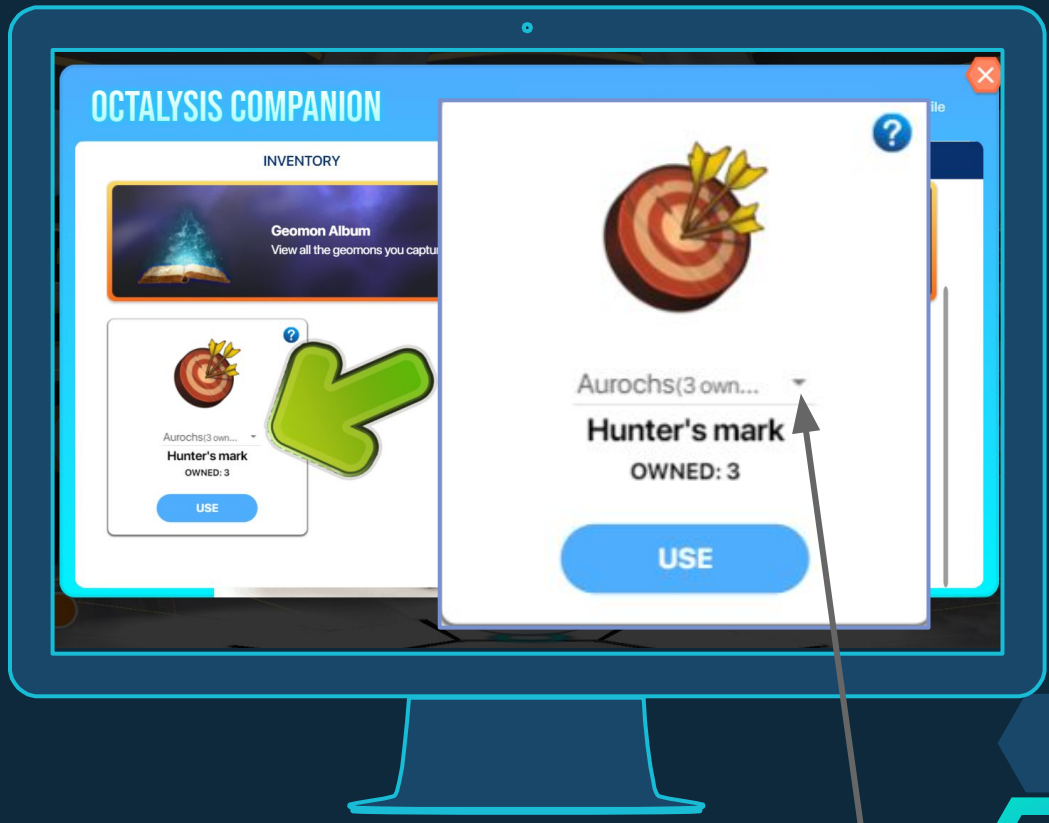
CD8





Dropdown menu

To select the geomon
before you click use



Dropdown





Different tiers

If it is decided to have different tiers, just change the colours.

	Tier	Geomon type	Price
	1	Common	200
	2	Rare	720
	3	Epic	4420
	4	Mystical	10220





Magic scroll

With this item you can send messages to other users in the island.

30 





Send you magical greetings

Before the new era of the powerful tool slack, old inhabitants of the island also communicate with each other.

They used magic scrolls for that. As it was something difficult to get, they just use them in specific moments or for really important stuff, like making another OP member happy.

Now that some new members are joining the island without the ability of contacting others. Maybe it is time to take the dust out of them and bring them to the market.

We could even do an offer for welcoming new members.





Why this item?

- ◇ I think we lack some users interaction in the island, in part because we have slack for that, but it would be great getting some random CD5 stimulation on the island from time to time. The same that new users are getting with the welcome.
- ◇ Also items are focused on CD234 and with this we add some CD5 and 7 with the purpose of just having fun at a low cost.
- ◇ It is related to the welcoming new user feature.
- ◇ It does not breaks any equilibrium on the game as it affects the game experience not the game progress.





Characteristics



- ◇ You can send a message to another OP
- ◇ The message is shown when you enter into the island
- ◇ You should be able to see the log of messages

Possible alternatives

- ◇ You could get the option of buying one when a new user appears, you get a 50% discount
- ◇ Erik could review the messages before they get to destiny or mark users with a green light so all of their messages are approved automatically
- ◇ If wanted you could give CD5 with a magnetic cap



Related CDs

It allows user to have interactions with each other inside the island.

CD5

CD7

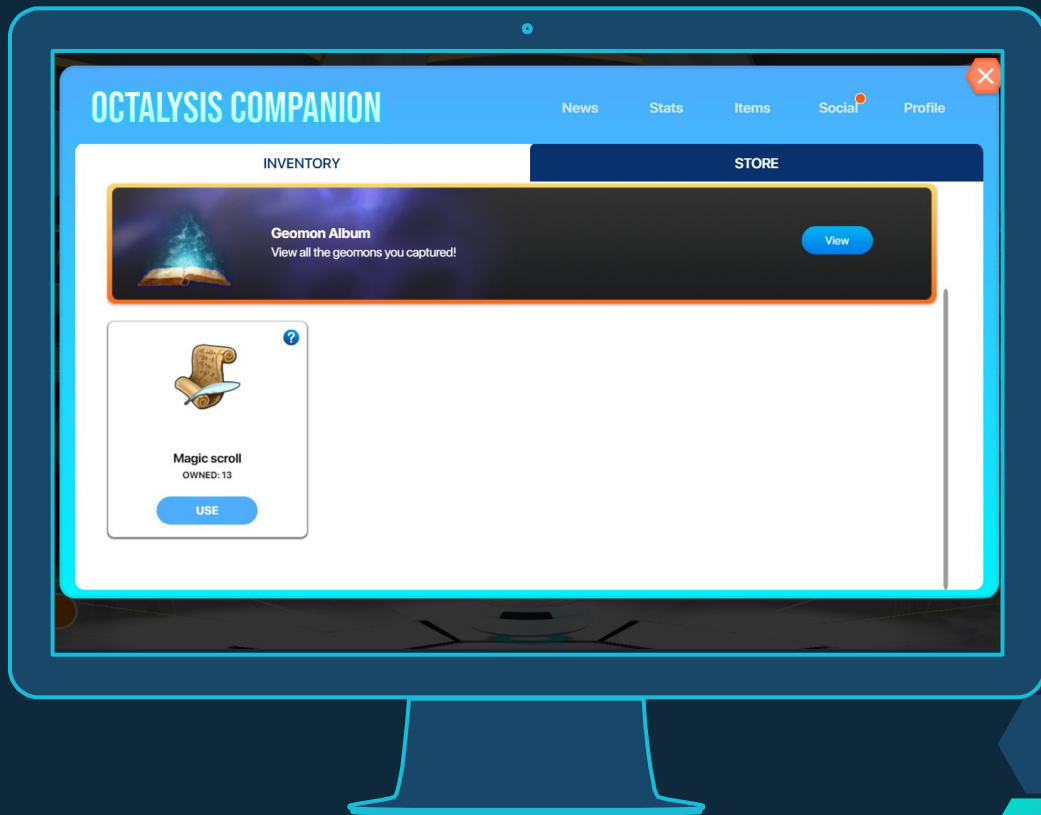
The curiosity about having a new letter or not will enter the island to check.





Item on the inventory

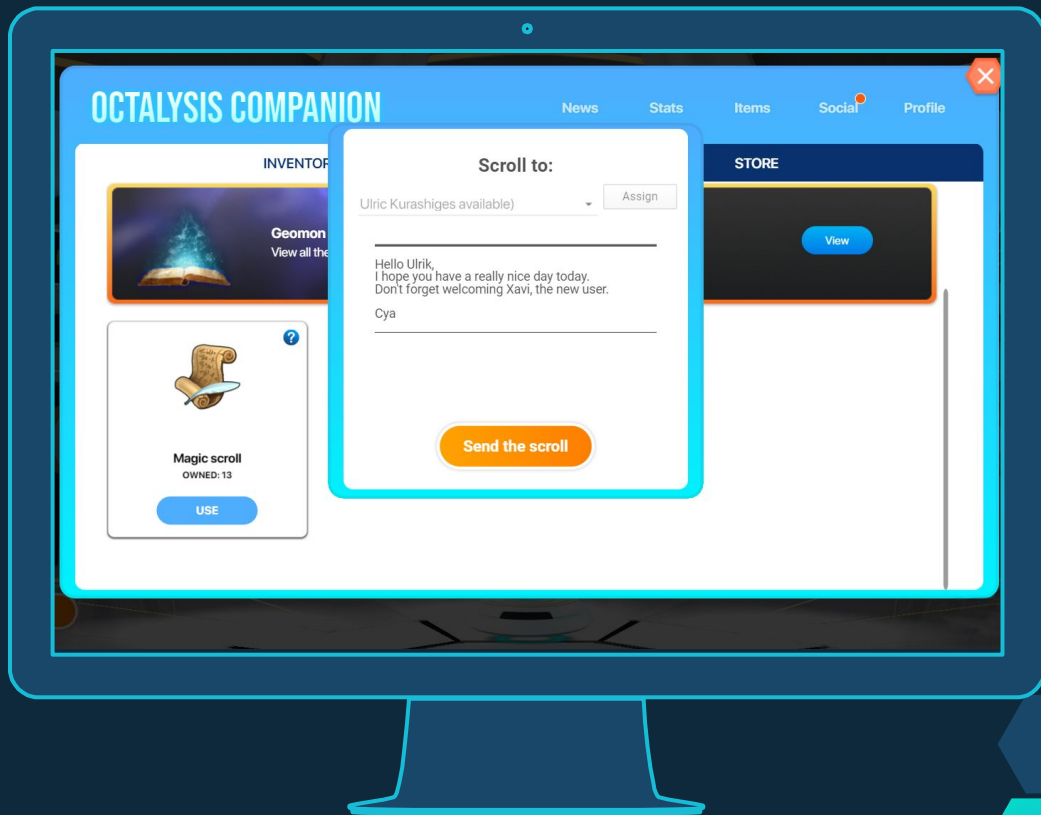
Accumulable item on the
magic items section.





Sending a message

Choose who to send it to, write your message and click Send!

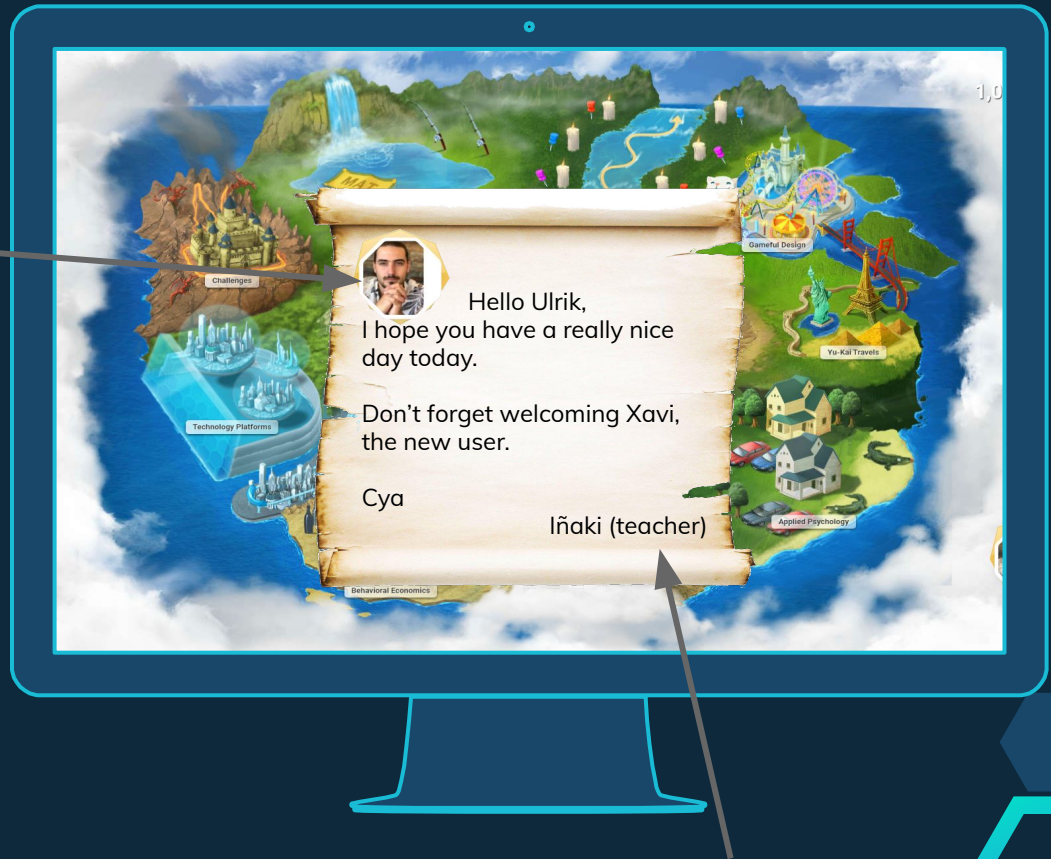




Shows achievable status
for new users

Receiving a message

When you enter
octalysis the message
pops up.



Auto Signature with
island name





Spirits' stones

This stones it you combine them in different ways to ask the old spirits to do something for you like opening the chest for you, welcoming users, highlighting geomons or other possible options yet to discover.

200 





Ask the spirits for their help

Made with materialized energy at the temple Thravirla, of the ancient legendary geomons.

They are precious stones that allow you to contact the ancient spirits of the island and ask for their help.

According to the position of the stones, you can ask them to help you with the chest, welcoming users, highlighting geomons or other possible options yet to discover.

Once they are used, they dissolve into a beautiful and shiny dust that floats in the air for some time.





Why this item?

- ◇ It's potentiated by the Time is Money power.
- ◇ In the case of the Chest:
 - It does not break the game as it gives you the option of having the same as a hardcore player without use that much energy (just part of the Chou Coins).
 - It helps achieving those Chest that end up at crazy hours in the night.
- ◇ In the case of the welcoming feature:
 - It costs a little bit less than a potion and doesn't give you as much XP as a potion used in a good video. Combos are compensated.
- ◇ In the case of highlighting Geomons:
 - It makes the task of capturing Geomons easier so it increases the chances of coming back for it.
 - But it really does not decompensate the capturing system as you can get the same.





Characteristics



- ◇ Just one set of stones can be activated at the same time
- ◇ Helping options
 - Opening the the next 3 chests
 - Welcoming the next 3 users as soon as they join
 - Highlighting geomons
- ◇ Open to the possibility of new combinations which allows progressive development

Possible alternatives

- ◇ If many users are using the stones, they appear on some part of the island representing the dust on the air, like an aurora borealis
- ◇ The amount of stones could be changed to change the number of combinations
- ◇ You can set the next set of stones to get activated in the same position automatically until you stop it or run out



Basic stones combinations

- ◇ Opening the the next 3 chests



- ◇ Welcoming the next 3 users as soon as they join



- ◇ Highlighting geomons



Related CDs

You get new options and combinations available to try out in your way to success.
They can also can be used for different purposes.

CD3

CD2

This combinations will help you grind things that are obtained by labour work, coming quite often to try to do it the most efficient possible.
Desired Actions like capturing geomons would seem easier so users are more likely to try more.


More combination can come up at any moment. Maybe they are done already but you don't know them.
Try some combinations, maybe you discover them.

CD7

Activating it

Ease your gaming experience and gets you the rewards you would get for playing at your maximum for a while

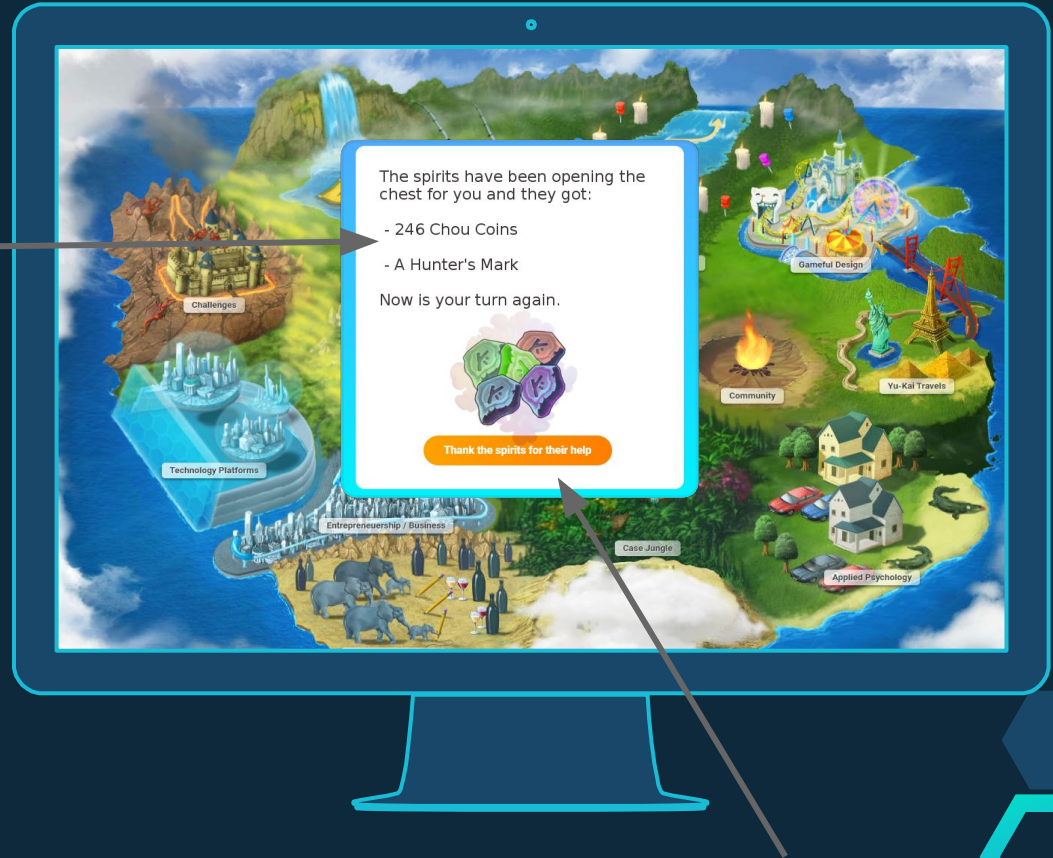




Reminder of what you've
got by doing it

Automation boosters

Ease your gaming
experience and gets you
the rewards you would
get for playing at your
maximum for a while



Thankful feeling

Highlighting geomons

To make finding geomons easier they will be outlined.



Helping
Circle



Placed in the CD2 area

Aurora borealis

Feedback mechanic to show that many other users are using this object and remind you that you could be using it too.





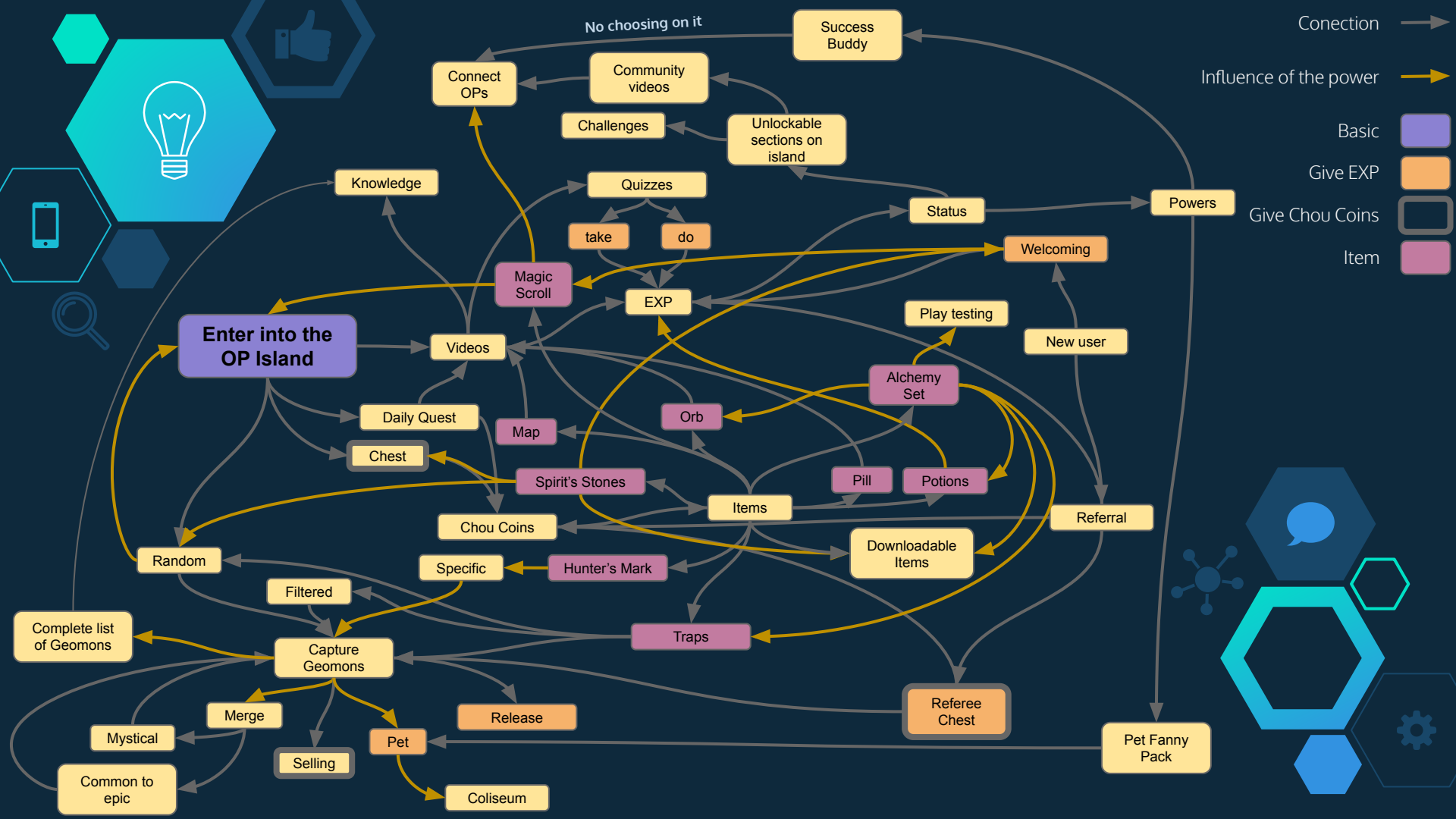
6

Bonus: Items flow

I've add orange arrows to show the influence of the items along the mental map.

First refresh your memory with the mental map you saw before and click again to see what is added.







Thanks!

Now, let's fight for it





Credits

Special thanks to all the people who made and released these awesome resources for free:

- ◇ Presentation template by [SlidesCarnival](#)
- ◇ Photographs by [Unsplash](#)
- ◇ Photos by [JARibas](#)

